VR AND AI WITHIN LEARNING AND CPD

The CPD Standards Office is a unique organisation and was founded with the vision of understanding and enabling positive and successful CPD and learning experiences. As a highly specialised expert team, our university led research has equipped us with extensive expertise on all things CPD.

Between the work of the Professional Development Consortium and the CPD Standards Office dual CPD research and accreditation activities sharpen our knowledge and expertise. This enables us to work with individual coaches, training providers, employers, and 'membership organisation's as a collaborative CPD network & community.

This factsheet provides advice and guidance on how VR and AR are used within CPD and how the CPD Standards Office assesses and accredits this form of learning.

VR and AR within Learning and CPD

What is VR learning?

Virtual reality is an artificial environment that the user enters by wearing a headset, this means that learners can put theory into practice immediately by entering a simulated work environment. It creates an opportunity to learn practically in situations where that may otherwise be difficult, for example practicing emergency procedures in a simulated environment without the risk of a real emergency.

For visual learners in particular, this is incredibly helpful, where lectures or webinars have been boring and unengaging, VR gives the opportunity to learn in practice and retain the information more easily.

What is AR learning?

Augmented reality is an interactive, reality-based environment, usually on a computer or tablet. This reflects a real world setting electronically so that learners can navigate a place or situation as close to real life as possible. Like VR, in the context of learning AR enables the user to interact with the content directly and become more immersed in what they are learning.

VR and AR within learning are not only to help delegates understand practical skills in a hands-on way, they can also be used to create a space away from work to help professionals take a break.

Accreditation for VR and AR learning

At the CPD Standards Office we assess and accredit learning across all formats, including virtual and augmented reality.

The assessment process for this involves completing our detailed assessment forms regarding the development and delivery of the training. The aim of this process is to review all aspects of the training that is delivered including communications before and after it has taken place. We need to understand how the training is engaging, delivering relevant content and transferable skills.

As part of the assessment process the assessor will also need to navigate the activity as a user online, so we will need login details to see the environment that the delegates will be submerged into. This will help our assessors understand the complete learner experience.

We hope you have found this factsheet helpful.

Please see www.cpdstandards.com for more information on our accreditation services or call **0203 745 6463** for further advice.

The CPD Standards Office part of
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